

Heap & Its Variants

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Review

- Sorting means arranging the elements of an array so that they are placed in some relevant order which may be either **ascending** or **descending**
- A sorting algorithm is defined as an algorithm that puts the elements of a list in a certain order, which can be either **numerical** order, **lexicographical** order, or **any user-defined** order
 - Bubble, Insertion, Selection, Tree, Merge, Quick, Radix, Heap, Shell

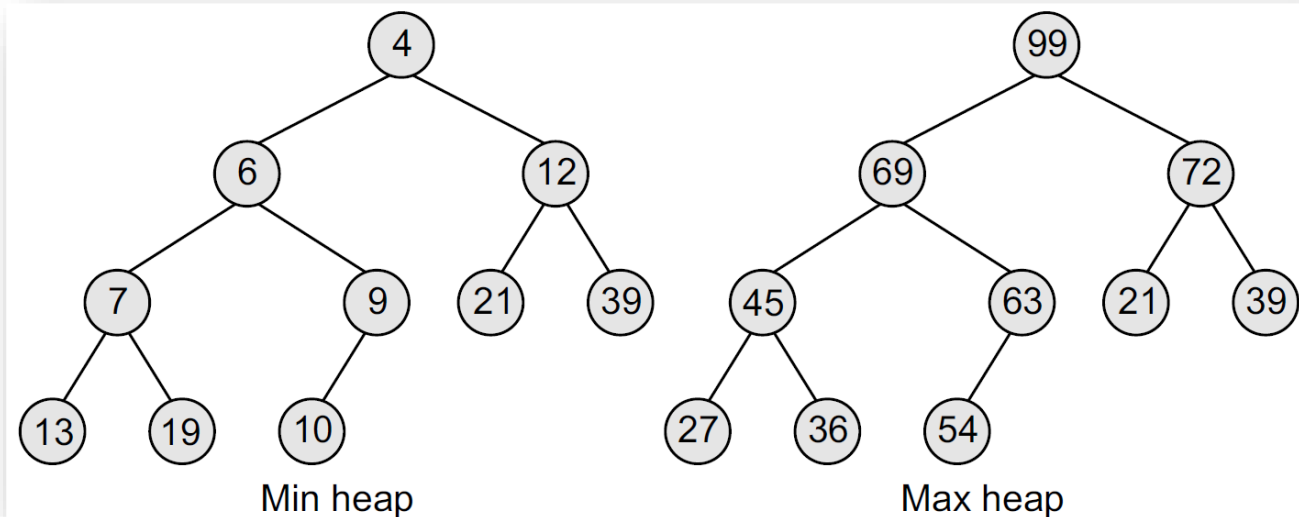
Binary Heap

- A **binary heap** is a complete binary tree in which every node satisfies the heap property
 - Min Heap

If B is a child of A, then $key(B) \geq key(A)$

- Max Heap

If B is a child of A, then $key(A) \geq key(B)$

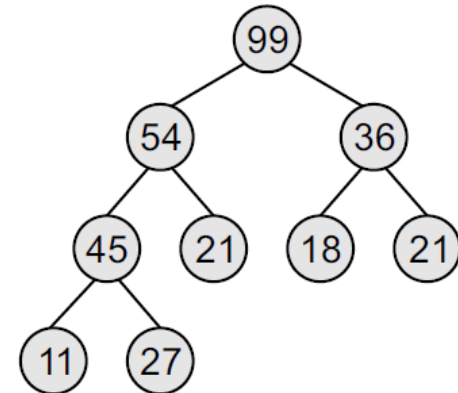
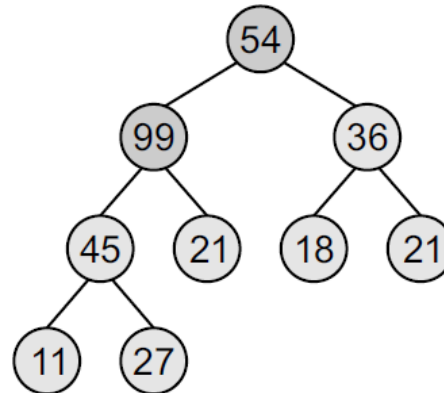
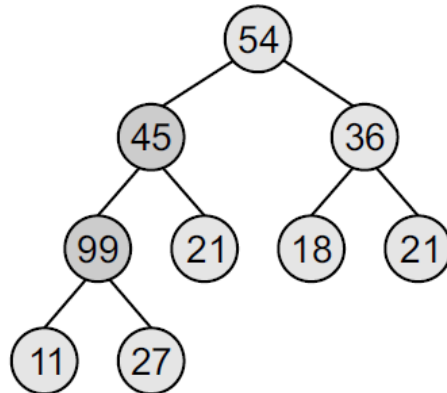
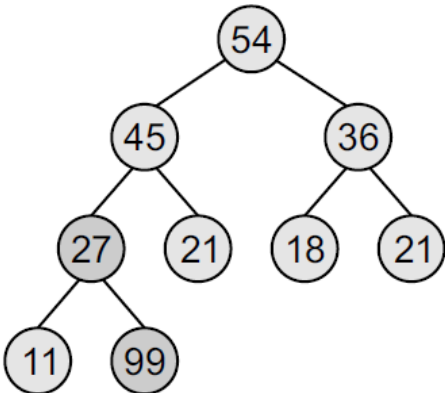
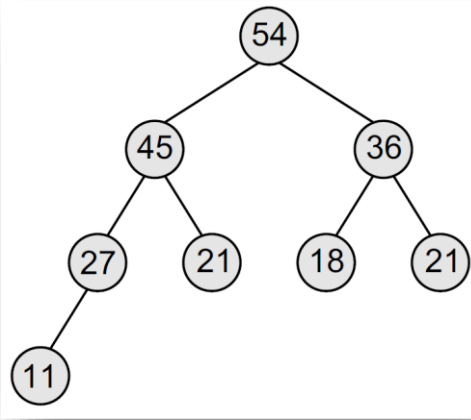


Heap – Insertion

- Inserting a new value into the heap is done in the following two steps:
 - Consider a max heap H with n elements
 1. Add the new value at the bottom of H
 2. Let the new value rise to its appropriate place in H

Example

- Consider a max heap and insert 99 in it

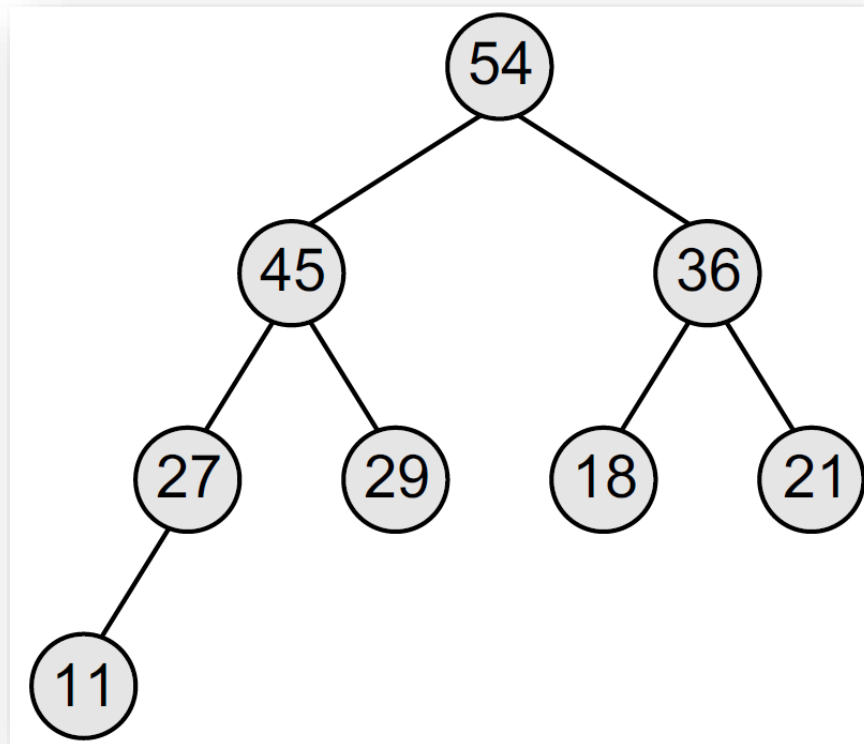


Heap – Deletion

- An element is always deleted from the **root** of the heap
- Consider a max heap H having n elements, deleting an element from the heap is done in the following three steps:
 1. Replace the root node's value with the last node's value
 2. Delete the last node
 3. **Sink down the new root node's value so that H satisfies the heap property**

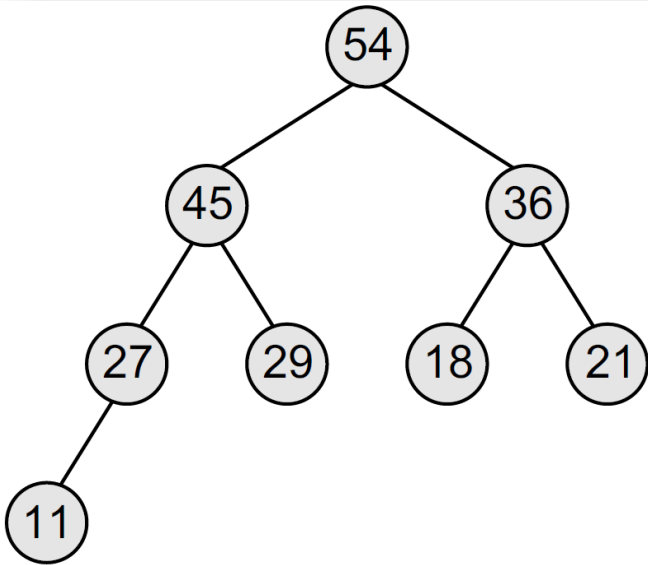
Example.

- Delete an element from a given max heap H

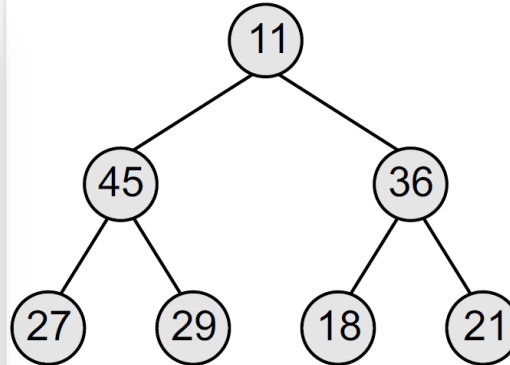


Example..

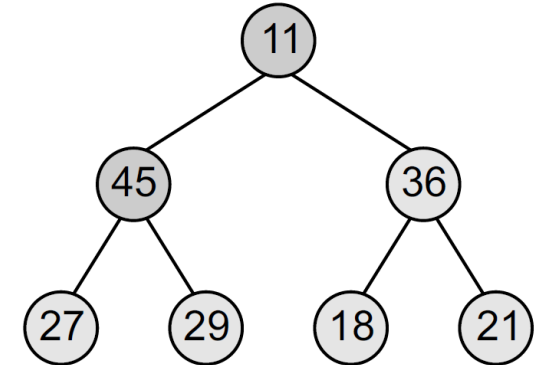
- Delete an element from a given max heap H



(Step 1)

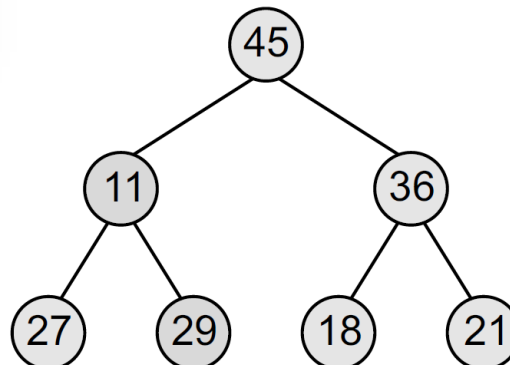


(Step 2)



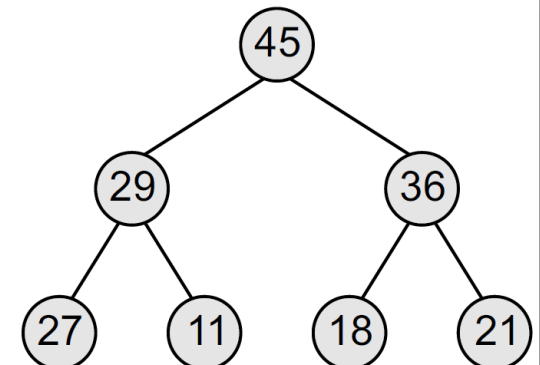
(Since 11 is less than 45, interchange the values)

(Step 3)



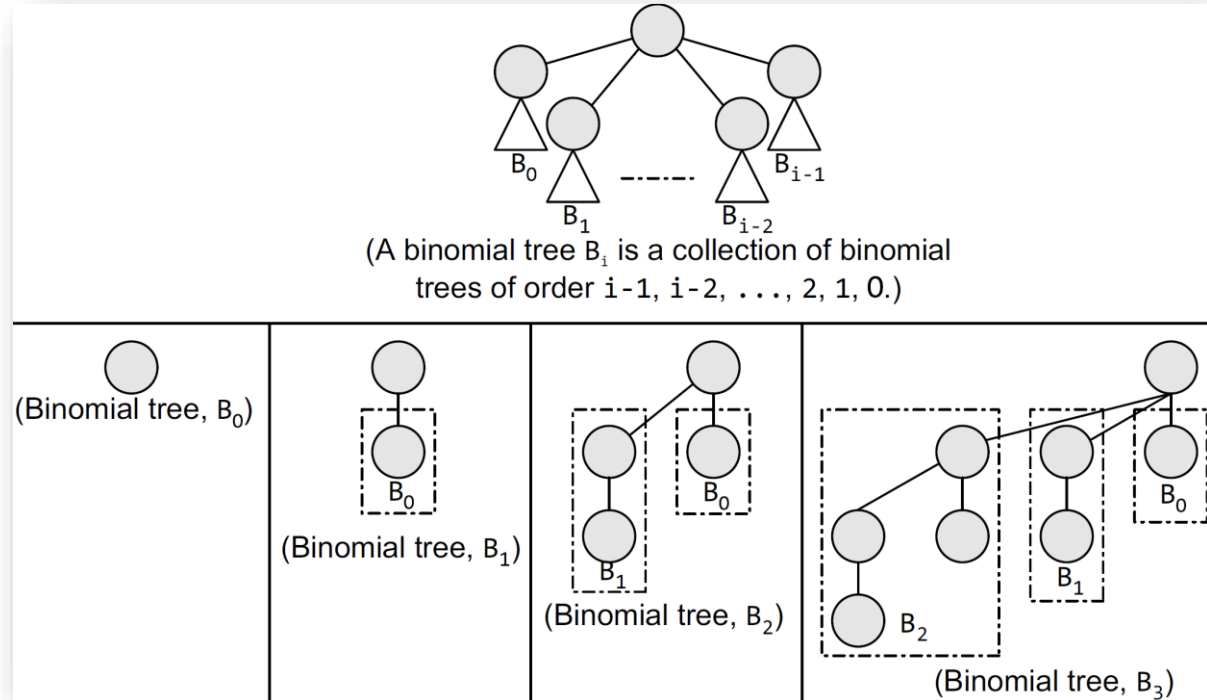
(Since 11 is less than 29, interchange the values)

(Step 4)



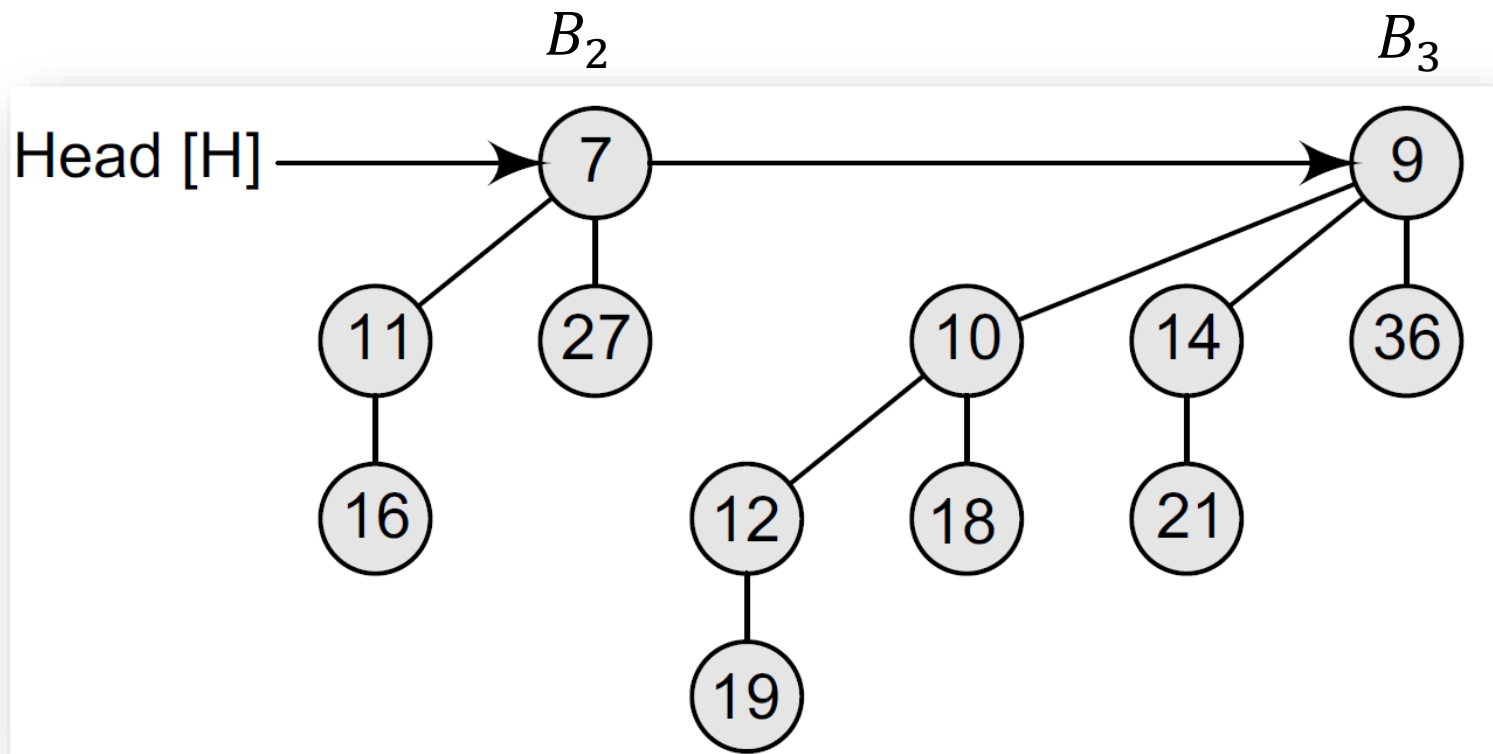
Binomial Heap & Binomial Tree.

- A **binomial tree** is an ordered tree
 - A binomial tree B_i with order i has 2^i nodes
 - A binomial tree of order 0 has a single node
 - The height of a binomial tree B_i is i
 - A binomial tree of order i has a root node whose children are the root nodes of binomial trees of order $i - 1, i - 2, \dots, 2, 1,$ and 0

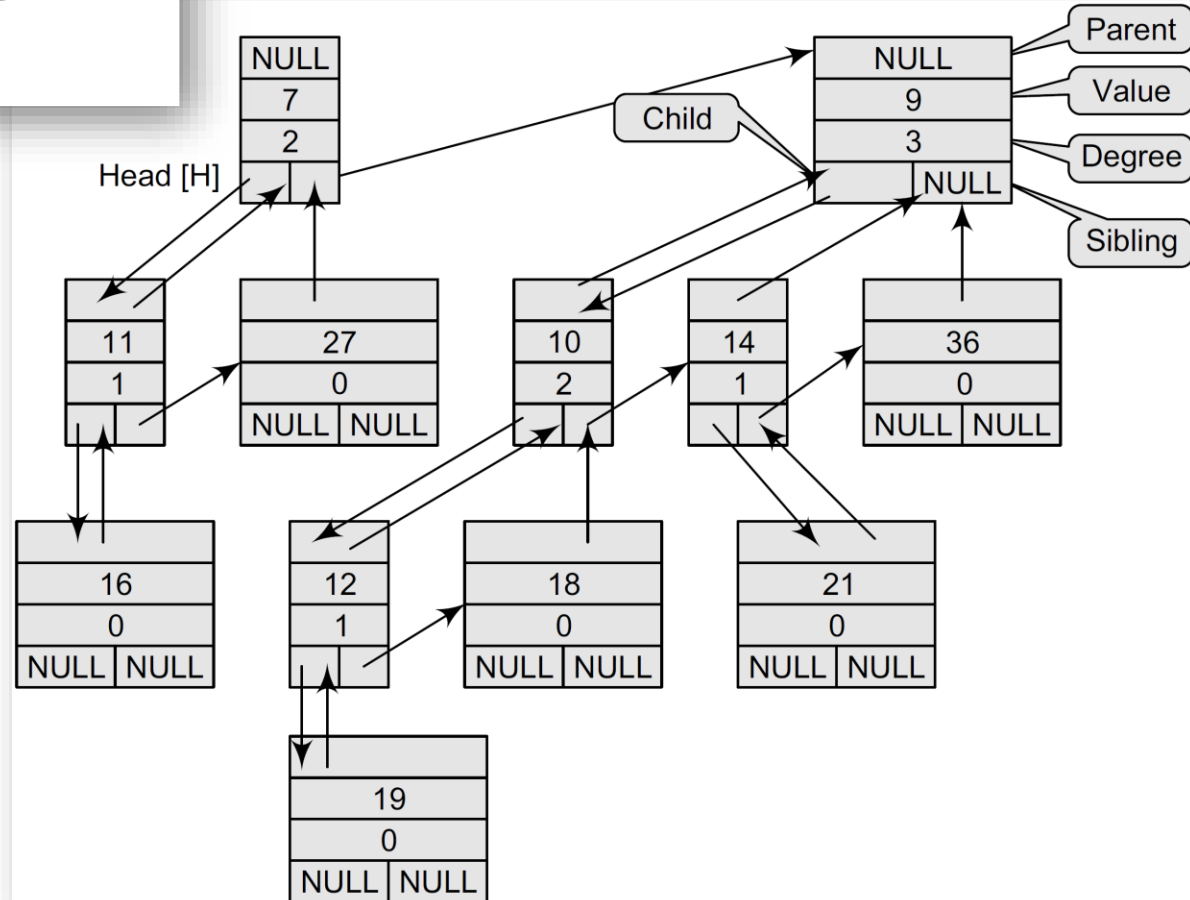
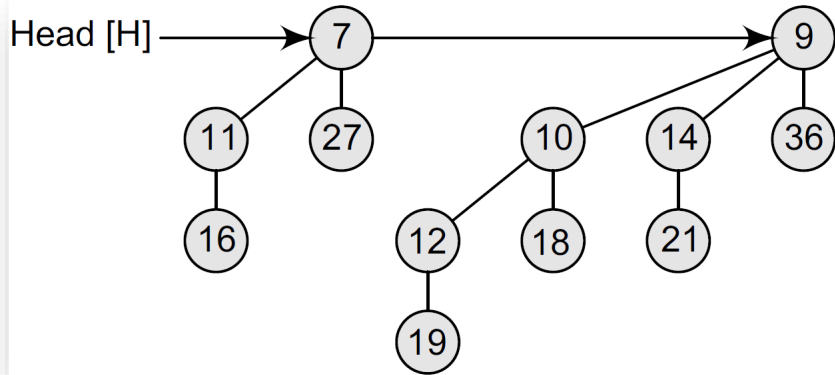


Binomial Heap & Binomial Tree..

- A **binomial heap** H is a set of **binomial trees**
 - Every binomial tree in H satisfies the **minimum heap** property

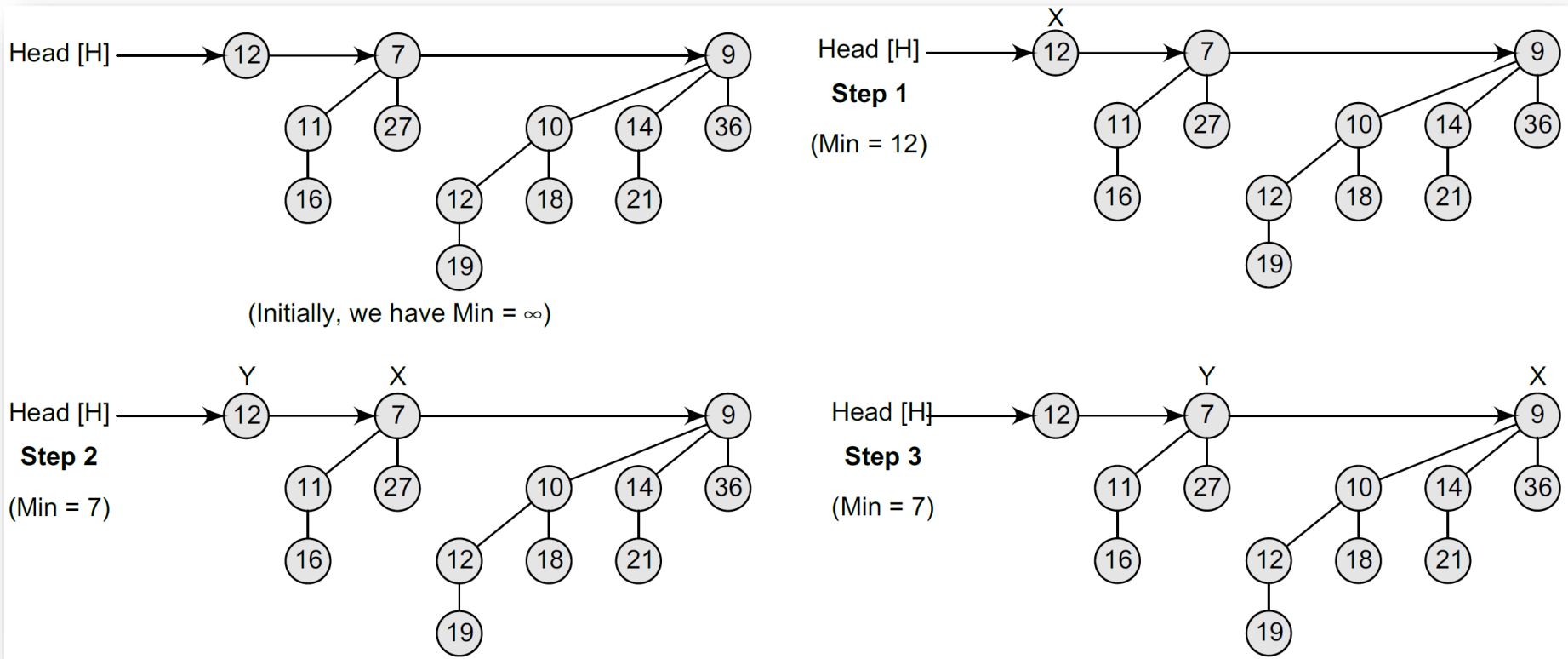


Binomial Heap with Linked List



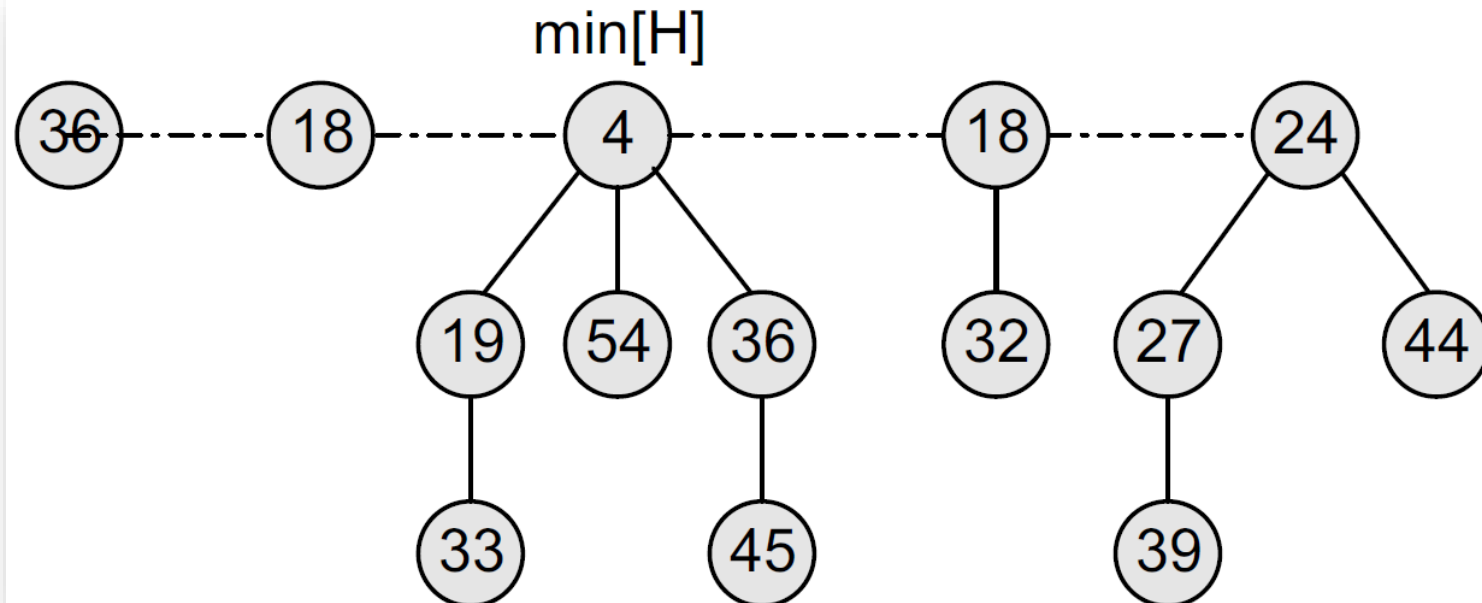
Minimum Value in Binomial Heap

- Since a binomial heap is heap-ordered, the node with the minimum value in a particular binomial tree will appear as a root node in the binomial heap



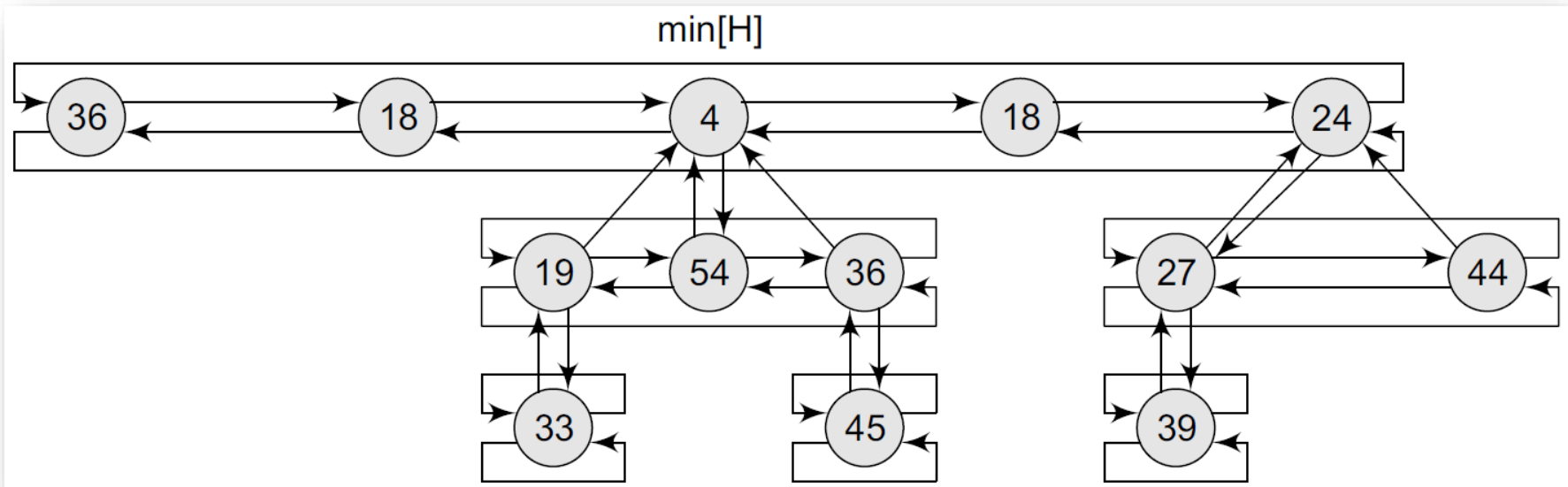
Fibonacci Heaps.

- A Fibonacci heap is a collection of trees
 - It is loosely based on binomial heaps
 - Fibonacci heaps differ from binomial heaps as they have a more relaxed structure
 - The trees in a Fibonacci heap are **not** constrained to be binomial trees



Fibonacci Heaps..

- Fibonacci heap H is generally accessed by a pointer called $\text{min}[H]$ which points to the root that has a minimum value
 - If the Fibonacci heap H is empty, then $\text{min}[H] = \text{NULL}$



Questions?



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